

# Cure Wounds

*1st level evocation*

- **Casting Time:** 1 action
- **Range:** Touch
- **Target:** A creature you touch
- **Components:** V S
- **Duration:** Instantaneous
- **Classes:** Bard, Cleric, Druid, Paladin, Ranger
- A creature you touch regains a number of hit points equal to 1d8 + your spellcasting ability modifier. This spell has no effect on undead or constructs.
- **At Higher Levels:** When you cast this spell using a spell slot of 2nd level or higher, the Healing increases by 1d8 for each slot level above 1st.

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